



About me :)

I am fascinated by storytelling and the ability to convey narratives through a single image.

Creative, responsible, and an effective communicator. I am interested in any role that offers opportunities to challenge myself and expand my personal development. It would be a pleasure to collaborate with a team where I can positively contribute with my work and initiative.

Portfolio

https://drive.google.com/file/d/1-jybn0dWhspGtGaKx_ccvkCcO_L1JSwj/view?usp=sharing

Social Media

- <https://www.lautaroleiba.com/>
- <https://www.linkedin.com/in/lautaro-machuca-leiba-1461a22b9/>

Lautaro Ezequiel Machuca Leiba

Visual Development & BG painting

Experience

- Graphic Designer at “**Playdisplay**”
(September 2025 – Present)
- **Director** of the short film “Michelle” (2024–2026)
- Background lead for “**Illion Animation Studios**”
En el viento y en el tiempo (September- November 2025)
- Background and layout artist for “**Illion Animation Studios**” in a shortfilm commissioned by Museo naval (April 2025- May 2025)
- Character design internship at “Capa de Ajuste” (February 2025- March 2025)
- Visual Development for the fashion film
“404.exe” by Suhui Xia (November 2021 – January 2022)

Education

_Mentorship by Yuhki Demers
(Energetic compositions)
(April 2026- June 2026)

_U-tad (University of Technology, Arts and Design)
(2021-2025)

- **Specialization in 2D Animation**
- Graduated with honors in Concept Art, Layout, Texturing, and Projects

_Escuela de Arte de Granada
(2019-2021)

- *Advanced Degree in Illustration*
- *Honorable Mention*

Softwares

- Photoshop
- Maya
- Toonboom Harmony
- Substance Painter
- Mari

Languages

- Spanish: Native
- English: C1
- French: B1